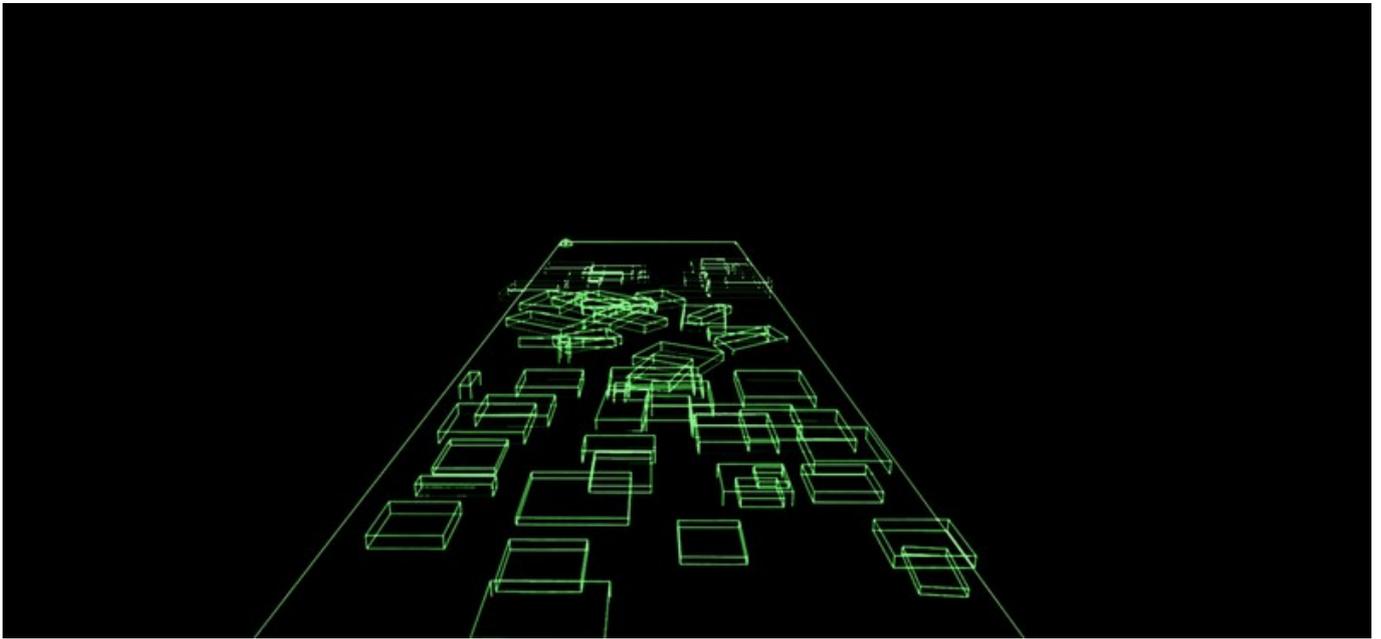


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## Streng Check Crack Fix



Download -->>>> <http://bit.ly/2NGgNu5>

## About This Game

A classic runner is waiting for you, in which you will visit dangerous streets and ordeals. The character is in the territory contaminated with radiation, so in order to survive, you will have to collect an antidote! Pass the strength test and exceed your results to see the whole dangerous world of our game!

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Title: Streng Check  
Genre: Action, Adventure, Indie  
Developer:  
PPC  
Publisher:  
PPC  
Release Date: 27 Mar, 2019

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**Minimum:**

**OS:** Windows Vista, Windows 7, Windows 8

**Processor:** Intel Core Duo, 2.4 GHz / AMD Athlon X2, 2.8 GHz

**Memory:** 1 GB RAM

**Graphics:** NVIDIA GeForce 8800 GTS / AMD Radeon 3850

**DirectX:** Version 9.0c

**Storage:** 715 MB available space

English







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If you like repetition and third person console garbage, even to a console plebs standards, buy this game.. Great little indie game! Love this one. To be honest at first I didn't like this game but then it grew on me  
Wonderlust adventures is a game were you can grind away and relax. My friend bought me this game and I can easily say that I have enjoyed it sure it's a bit grindy and the controls are abit weird but once you get past that you can play this game alone or with up to 3 friends. You can simply relax and let time fly by.. Two words: Bear Punching. 10/10. This is (gasp) the third game I've played in this series. Great for those who love relaxing games that require a bit of thinking / creative problem solving. This 3rd installment took much longer for me than the previous two, thanks to some adjustments from the creators. Story is thin (as it is in the other 2), but gameplay is solid and fun.. Okay, I'm done. On one hand I'm sad, that I finished the game. On the other hand that was a damn entertaining and fun experience. I laughed, I cried (some puzzles were just 'duh') but in the end: it is a must-have for every adventure fan. Ignore what the old farts are shouting at the clouds ('don't like the name of it...', 'going to hell for it...').

"Wet Dreams Don't Dry" is

a) a worthy successor and more importantly

b) a game of it's own which DOESN'T try to cash in on the nostalgia

I'm going to play it again, maybe during cold winter nights.. Interesting game, I got to the third mission and i am a massive failure It gets hard quick.

You can deck your ship out with goods but you also have to earn and pick stuff up while your on your mission in order to either sell it back or use it to buy goods for the ship.

The game has a good but very colorful way of displaying it self and allowing you to see what it has.

But i only got a few mins in and i can't seem to continue because of the massive bullet hell.

BTW you can shoot bullets out of the way if your good enough it seems the game will give you 2 level of fire power while playing but it will wait about 2 mins before it even gives you the first powerup.

You can loose a powerup by running into enemys.. A game with beautiful art and an interesting story. However, it's probably too expensive for what it has to offer. It's pretty short and you can get all endings in less than 6-7 hours.

That being said, I want to recommend this game because I like Zeiva Inc and want to support them. Also, I truly liked the game and it even made me cry. Here's a list with the pros, the cons and the neutral of this game:

Pros:

- 
- +Beautiful art.
  - +A plot that is at least interesting
  - +Decent soundtrack.

Cons:

- Pretty short for its price.
- Limited romance
- No real "happy" ending
- The characters, while likable, are not well-developed.

Neutral:

Little puzzles and riddles, similar to some previous Zeiva Inc games. I personally thought they were a nice addition, but some people might find them pointless as they don't really seem to affect the story much.

. I bought a 3000 dollar couch but no one sat on it.  
10/10 would trim again.

Just a tiny plug : <https://www.youtube.com/watch?v=nMKgyHLwX3Y>

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[https://www.youtube.com/watch?v=QDYDrxZATMk&list=UU7\\_-PLIhjsEBwIQXqKxmNpA](https://www.youtube.com/watch?v=QDYDrxZATMk&list=UU7_-PLIhjsEBwIQXqKxmNpA)

Motorama is 'classic racing' game in a 1950's theme with the same single piece of music playing throughout; over and over again. There has been some graphical bugs in the form of cars or terrain flickering, or drivers floating in the air, and even unsee-able maps that render the game unplayable at times.

You earn rewards as you play the game, and there are a decent amount of car selections and upgrade performance options, but the cost of purchasing performance upgrades plus the cost of purchasing new vehicles does not balance with the cash awards for winning in races. This leads to a lot of grinding just to get enough money to buy upgrades (which are necessary), to progress forward. There is also a lot of selection for cosmetic upgrades for those that like to pimp out their vehicles.

Overall I found that if you didn't establish a big lead in the first 20 seconds of gameplay, you have little to no chance of winning. If you are leading the race, your competitors magically catch up in the one straight segment of road despite you holding a significant lead throughout the rest of the track. Hitting a wall or going off road most of the time guarantees a loss, which makes the game more restrictive than enjoyable.

The different types of missions are done very well. The racing element is pretty decent and is somewhat enjoyable, and I wanted to like this game. The more I played, the more I found the bugs, the annoying UI, the grinding and the discrepancy in balance throughout gameplay makes this game not one I would recommend.

This is a summary of my review video, which I encourage you to watch if you are looking for a more in-depth review.

Thanks for your viewership and support; for more videos check click here.

<http://www.youtube.com/user/SocioPsycho>. I've had so much fun with this one!

I love to watch the physics go crazy but in a controlled way.  
One very good indie game and absolutely worth the price.

At first I missed the point of the game until I learned how it's played.

Try out the demo!. + Great game concept  
+ Nice visuals (although the anims might need more polish ;) )  
+ Skillbased PVP and full loot  
+ responsive devs

- played 3h and have the feeling "i have seen everything" (which of course is not the case since not the complete map was opened) but it lacked some gameplay options.

Do not let yourself influence by all these negative free trial haters.

Get the game 7 days for free and make your own opinion :). Was not able to get my xbox one controller to work as promised. Shortly after becoming frustrated by this program, I had to run out of the house for a bit. After returning a few hours later, I found that when I thought I had closed the program I had actually not killed the process in windows (there is no close option that I saw, I had to kill the process manually). So my refund request was denied twice due to my "playtime of the included product exceeded 2 hours". I am a very unhappy customer and will never give this program or (steam link for that matter) another chance. As someone with a bit of spending money and not much time to play, these products are not worth my time or money.. Amazingly fun and satisfying game, at a bargain price. Though with all that clicking, you might need to buy another mouse too!. When I discovered this game I laughed at it endlessly. Then my friend bought it for me. I played it and regret every minute of it.

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This isn't a recommendation.. **Anyone who reads this - Don't waste your ten minutes on this title in its current state.**

Key rebind is a mess. Controls are janky.

There's no controller support despite the claims.

I know this is gratis, but that's no excuse. It's a game ffs, it has to be controllable in order to be played by humans.

#### **The actual game review:**

Steam forced me to clock 5 minutes in order to write this review. Something about the aiming and firing doesn't click right.

With only one possible action in the game - shooting, I'd expect that one function to work smoothly. It doesn't.

You know what, this title being gratis is an excuse for hiccups shooting. Still deserves a negative review tho.

#### **My sincere recommendations to the developer Mr. Stotch:**

1. Remove any mention of controller support. The game doesn't have it. This is a gratis indie title, you're not getting anything by lying to potential gamers.

2. Remove the key rebind option from the menu. It's so poorly implemented, that after attempting to rebind I had to uninstall the game and reinstall it. There are some pretty good indie titles with no key rebind and they're more playable than your title.

. This review got edited 2/4-2018 from negative to positive review because of the good support from the developer.

I need to Warn everyone before i say to much.

This game is Very early access! .

it really need alot before it even are possible to play for real . It is more testing right now and help the developer with feedback.

you cant even run around for 5 min before you run out of food(now fixed).

It is almost impossible to turn around when you close to run out of food . When you finally find a banan or coconuts on the ground . You cant eat it because you cant press "y" because it stand as gamepad option (now fixed).

This game need alot of fixed and features , maybe some rework in grafic .

But I always wanted to play a game where you are a animal trying surviving in a real simulator .

Right now you can walk though trees and lot of the layout on the ground , there are not much sound in the game , the way the gorilla move and how smooth it feel is really bad .

it really need alot of work before it would feel fun to play.

But this idea for a game like this is so awesome . The idea that play a animal simulator from a perspective of a gorilla . i love that .

The game is cheap , Everyone have a chance to give feedback to the developer to help with errors and feature in the future . I hope eveyone would look on this game with open eyes and maybe try give the developer a chance .

Most of the things i pointed out in my first negative review , The developer fixed most of it in less than 24 hours.. That's a really awesome Board game.

You have a lot of different Figures and must move them wisely to kill off enemy Pharaoh.

With lot of different maps. Really Funny Mirror Experience.

Give it a try. I am an Active player of This.

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